

# Mid County Soccer Club

## Referee's Reference for Division 4 (REC)

The easiest way to remember game time is 5 X age group (even ages).

Example: for U-10, 5 X 10 = 50 min. total (= 25 min. halves)

U-8 20 min. halves #3 ball 6 + GK = 7 players  
**No offside, No Slide Tackling, No Direct Kicks**

U-10 25 min. halves #4 ball 8 + GK = 9 players  
**No Penalty Kicks, No Direct Kicks [Indirect only]**  
**No slide tackling. Offside will be called if clearly in an offside position. A second Throw-in is allowed.**

U-12 30 min. halves #4 ball 10 + GK = 11 players  
**No Dangerous Play, keep slide tackling under control**

U-14 35 min. halves #5 ball

U-16 40 min. halves #5 ball

There should be no Injury time added to any game (unless highly unusual circumstances causing extended delays). Also ties stand - no overtime or shootouts. If for some reason halves must be shortened due to field schedule conflicts, etc., both coaches must be informed prior to the game.

**Substitutions:** Can be done only with Center Ref. approval. Let ref. know number of subs, wait until they are off field before sending new subs on or the ref waves them on.

- -at own throw-in
- -before any goal kick
- -after any goal
- -at half time
- -after an injury (either team)

If a player is issued a yellow card, they do not have to leave play for a sub but the coach has the option to sub them out temporarily.

**All spectators and coaches must remain 3 yards back from the touch line and none are allowed near the goal line.**

**All spectators must view from the opposite side of field from the teams.**

**Coaches and players must remain on their half of the field and must remain within the technical area.**

**Remember** that soccer is a game that the kids are playing to have fun.